

2022 Mackay Hub Activity Program 4 Catalogue



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Welcome to our Hub Activity Program! We are pleased to have you join us for activities at the Mackay Hub, and we hope you enjoy what we have in store.

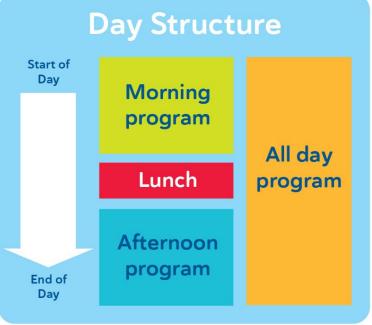
Our 12-week Hub programs are designed to offer you structure and consistency, with a focus on outcomes. When making your activity selections, you will be signing up and committing to a complete 12-week program for each day you attend the Hub.

This allows you to fully develop your skills, more opportunity to see progress and reach your goals, and have a sense of completion at the end of the 12-week program. It also helps you develop stronger connections with other customers, and gain more substantial outcomes than one-off activities.

At the end of each program, you have a chance to demonstrate your new skills with two showcase weeks in July and December. The showcase weeks give you the opportunity to do a one-off activity that displays your new skills or goal achievements.

How it works

- For each day you attend the Hub, choose one activity for the morning and one activity for the afternoon, or a full day activity where available.
 - As you are committing to that specific activity for 12 weeks (ie. Sailing every Monday, cooking every Tuesday morning and games every Tuesday afternoon), please make sure the activities you choose are ones that align well with your NDIS goals, or are activities you are passionate about.
- Tick the program you wish to be registered into as outlined below and either phone through your choices to Karizma Butcher or email to <u>karizma.butcher@multicap.org.au</u> by 26th August 2022.
- Program allocation is based on first-come, first-served; so, make sure you get your selections
 in fast! If you need help to complete the form, please call Karizma Butcher on 0499 344 442.
- A confirmation letter will be sent to you with the activities you are participating in.
- If your chosen activity is at capacity, we will phone you and see if you would like to be placed in an
 alternative activity or increase your level of support to be able to participate. We are unable to permit
 changes to your activity program once confirmed due to group-based scheduling.
 If you do not wish to participate in an activity you have selected, please contact Karizma Butcher,
 Mackay Hub Service Manager on 0499 344 442.







Hub Activity Program Goal Reference Guide

To support you in being able to identify activities in the Program Catalogue that will support you to achieve your individual goals we have added an icon/s to each activity so you can easily identify what core goals the activity is designed to support you to achieve.

A maximum of 3 core goals can be shown even though some activities may support you to achieve more than 3 goals. Those identified are the core goals that the activity supports.

If you are unsure of what goal an icon relates to then please refer to the below list which will allow you to identify the related goal and icon.

lcon	Goal
Å	Improve physical health & wellbeing
	Improve emotional health & wellbeing
Ü	Develop social skills & understanding
X	Build independence
E M	Improve fine motor skills
	Explore creative pursuits
6	Sensory Experience/Exploration
	Adventure & Recreation Experience/Exploration
	Improve communication skills
	Integrate/Participate in the local community
	Develop skills to support future employment
	Develop advocacy skills & understanding
1 ² 3 A ^B C	Develop numeracy and literacy skills





Monday Activities

Morning – Choose One					chosen activity
	Sensory Craft Ses	ssion			
	Members will participate in several activities designed to stimulate and enhance our senses. Members will experience the arts and crafts through touch, taste, feel and smell.			\$5	
	Goals to achieve:				
G-A	X				
	Goal #1	Goal #2	Goal #3		
Mesock.		the morning learning all about music and ers will have the opportunity to make their d music videos.		No cost	
	(©	Å			
	Goal #1	Goal #2	Goal #3		

AND

Afternoon – Choose One					chosen activity
HOLLYWOOD	Movie Appreciation Members will choose as a group each week a movie from our Netflix Library and have a discussion around the movie. Goals to achieve: Goal #1 Goal #2 Goal #3				
Craft Corner Spend the afternoon developing and creating your own masterpiece using textiles, clayand wood. Goals to achieve: Goal #1 Goal #2 Goal #3					

OR – choose one All Day activity below



All Day – Choose One					
					chosen activity
	Club House Fun				
00000	House Members spend the morning participating in a variety of activities designed to increase your social skills. Members attend Shara's club and then visit local parks to have lunch and spend the afternoon out in the community **Bring or buy lunch**		No cost		
	Å				
	Goal #1	Goal #2	Goal #3		





Tuesday activities

Morning – Choose One					chosen activity	
	Master Chef Members will learn new skills and prepare and cook a recipe. Members can take home their creations and work towards developing their own					
	cookbook			\$5		
	Goal #1	Goal #2	Goal #3			
	Walking Group – Park Picnic					
	Members may choose a different beach or park to have a walk along in the Mackay Whitsundays region, enjoying a picnic afterwards.					
	Goal #1	Goal #2	Goal #3			

Afternoon – Choose One					✓
					chosen activity
*	Technology				
	Members will learn new skills including using computers, iPad and develop skills such as app usage, photography and literacy and numeracy through games.			No Cost	
	Em)	X	1 ² 3 A ^B C	Cost	
	Goal #1	Goal #2	Goal #3		
11.1001	Craft Corner				
Carrier Holder	Spend the afternoon developing and creating your own \$5 masterpiece using textiles, clay and wood.				
Secon	Goals to achieve:	-			





OR – choose one All Day activity below

All Day – Choose One					✓
					chosen activity
	book or spend time attraction and then	at a local library. Borrow on the computers. Lunch spend the afternoon exp er new activities each we	out at a local loring the botanical	No Cost	
Tamed Manuscripenments Etc. hed.a	Goal #1	Goal #2	Goal #3		





Wednesday activities

Morning – Choo	osa Ona				✓
Worling – Choo	ise Offe				chosen activity
	Music Madages				activity
	Music Madness				
	·	ne afternoon learning a			
		s will have the opportu	nity to make their		
	own instruments and music videos.			No cost	
	Goals to achieve:				
			(©		
	Goal #1	Goal #2	Goal #3		
	Scrap Booking				
	Spend the afternoon o	leveloping and creating	your own		
	masterpiece using tex	tiles, clay and wood.			
	Goals to achieve:			\$5	
	S. S				
	Goal #1	Goal #2	Goal #3		

AND

Afternoon – Choose One					✓
					chosen activity
	Health & Hygiene Cr	aft			
	Members participate in creating their own hygiene products, from a relaxing bath bomb to the practical hand sanitizers all whilst learning the importance of health and hygiene. Goals to achieve:			\$ 5	
	Goal #1	Goal #2	Goal #3		
	Trike Madness Members can learn new skills in riding bikes and scooters around the harbour. Learn road skills and how to bike safely Goals to achieve:			No	
	Ž			Cost	
	Goal #1	Goal #2	Goal #3		

OR – choose one All Day activity below





All Day – Choose One					✓
					chosen activity
	The Great outdo	oors			
	before where they	rs will have a discussion in the afternoon the week where they might like to go for the next week, giving and control. First week Marians Alpaca and mini animal unch.		\$20	
	Ž	Ť			
	Goal #1	Goal #2	Goal #3		





Thursday activities

Morning – Choose One					chosen activity
	Healthy Habits				
680 mm		ne morning cooking or ite sweet or savory trea			
	Goals to achieve:			\$5	
With All of the Control of the Contr					
	Goal #1	Goal #2	Goal #3		
	Sporting Stars				
	Members will have the opportunity to go to a park or sporting complex where they can participate in backyard cricket or Giant ten pin bowling along with much much more. Goals to achieve:			No Cost	
	Å	- (· C · ·)		0001	
	Goal #1	Goal #2	Goal #3		

AND

Afternoon – Choose One					/
					chosen activity
Local Report of the Control of the C	Wicked Science Members will enjoy creating that amazing and magical moment where science collides with our curiosity and imagination. Goals to achieve:		\$5		
	Goal #1	Goal #2	Goal #3		
	Gaming Legends Spend the afternoon testing your skills playing computer games or board games.			No	
	Goal #1	Goal #2	Goal #3	cost	6°0 09'

OR – choose one All Day activity below

All Day – Choose One				✓	
				chosen activity	
	participating in a loc Canelands shopping	the morning at Caneland al Music group. Member centre for Lunch and cor ers can purchase lunch or	s will then go to mplete the shopping for	\$5	
	Goal #1	原理 Goal #2	Goal #3		





Friday activities

Morning – Choose One				chosen activity	
	Trike Madness Members can learn new skills in riding bikes and scooters around the harbour. Learn road skills and how to bike safely Goals to achieve:			No	
0	Goal #1	Goal #2	Goal #3	cost	
	Bingo Warriors Members will spend the Goals to achieve: Goal #1	e morning playing Bingo v	with friends. Goal #3	\$5	

AND

Afternoon – Choose One			chosen activity		
		the afternoon learning a			
	instruments and music videos. Goals to achieve:		Cost		
		new skills relating to grov growing your own foods a	<u>.</u>	No cost	
	Goal #1	Goal #2	Goal #3		

OR – choose one All Day activity below





All Day – Choose One				✓	
				chosen activity	
	Out and About				
	enjoying a game of t will have the opport	perhaps having a fish in mackays pioneer river or ten pin bowling with your mates, participants tunity to make the day completely their own by tination or activity every week. h**		\$10	
	Å	Å			
	Goal #1	Goal #2	Goal #3		





2022 Hub Program Dates

Office Opens 4 January 2022

Hub closed on public holidays

Program 1			
Start Date End Date			
Activity Program	Monday 4 January Friday 26 March		
Hub Closed	Australia Day, Tuesday 26 January		

Program 2			
	Start Date	End Date	
Activity Program	Monday 29 March	Friday 18 June	
Hub Closed	Good Friday 2 April Easter Monday 5 April Anzac Day Holiday 26 April Labour Day 3 May		

Showcase week 1		
	Start Date	End Date
Showcase Program	Monday 21 June	Friday 25 June

Program 3				
Start Date End Date				
Activity Program	Monday 28 June Friday 17 September			
Hub Closed	EKKA Show Day, Wednesday 11 August			

Program 4				
Start Date End Date				
Activity Program	Monday 20 September Friday 10 December			
Hub Closed	Queen's Birthday Monday 4 October			

Showcase week 2				
Start Date End Date				
Showcase Program	Monday 13 December Friday 17 December			
Hub Closed	Monday 20 December – Tuesday 4 January 2023			



