

2023 Eight Mile
Plains Hub
Activity Program 1



2023 Eight Mile Plains Hub Activity Program 2 Catalogue

Welcome to our Hub Activity Program! We are pleased to have you join us for activities at the Eight Mile Plains Hub, and we hope you enjoy what we have in store.

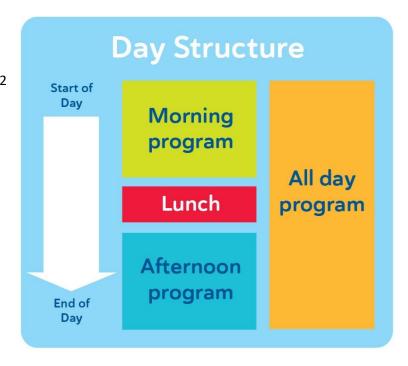
Our 12-week Hub programs are designed to offer you structure and consistency, with a focus on outcomes. When making your activity selections, you will be signing up and committing to a complete 12-week program for each day you attend the Hub.

This allows you to fully develop your skills, more opportunity to see progress and reach your goals, and have a sense of completion at the end of the 12-week program. It also helps you develop stronger connections with other customers, and gain more substantial outcomes than one-off activities.

At the end of each program, you have a chance to demonstrate your new skills with two showcase weeks in July and December. The showcase weeks give you the opportunity to do a one-off activity that displays your new skills or goal achievements.

How it works

- For each day you attend the Hub, choose one activity for the morning and one activity for the afternoon, or a full day activity where available.
 - As you are committing to that specific activity for 12 weeks (ie. Sailing every Monday, cooking every Tuesday morning and games every Tuesday afternoon), please make sure the activities you choose are ones that align well with your NDIS goals, or are activities you are passionate about.
- Tick the program you wish to be registered into as outlined below and either phone through your choices to Ann-Marie Barber or return it to Ann-Marie by 15/11/2022.
- Program allocation is based on first-come, firstserved; so, make sure you get your selections in fast! If you need help to complete the form, please call us on 0410 452 719.



- A confirmation letter will be sent to you with the activities you are participating in.
- If your chosen activity is at capacity, we will phone you and see if you would like to be placed in an alternative activity or increase your level of support to be able to participate. We are unable to permit changes to your activity program once confirmed due to group-based scheduling.
 - If you do not wish to participate in an activity you have selected, please contact Ann-Marie Barber.





Hub Activity Program Goal Reference Guide

To support you in being able to identify activities in the Program Catalogue that will support you to achieve your individual goals we have added an icon/s to each activity so you can easily identify what core goals the activity is designed to support you to achieve.

A maximum of 3 core goals can be shown even though some activities may support you to achieve more than 3 goals. Those identified are the core goals that the activity supports.

If you are unsure of what goal an icon relates to then please refer to the below list which will allow you to identify the related goal and icon.

lcon	Goal
Å	Improve physical health & wellbeing
	Improve emotional health & wellbeing
Î	Develop social skills & understanding
X	Build independence
É	Improve fine motor skills
	Explore creative pursuits
C	Sensory Experience/Exploration
	Adventure & Recreation Experience/Exploration
	Improve communication skills
	Integrate/Participate in the local community
	Develop skills to support future employment
	Develop advocacy skills & understanding
1 ² 3 A ^B C	Develop numeracy and literacy skills





Monday Activities

Morning – Choose C)ne				chosen
					activity
	TDF-Touch, Dis	scover, Feel.			
hearing sight smell touch	We will open our minds to all things sensory. This will include the use of water play, Slime, Sand, Playdough, and many more fun activities. This Program will encourage and promote the use of discovery for all customers to engage there seven senses.			\$2.50	
, групп, сам	Goals to achieve:				
	6				
	Goal #1	Goal #2	Goal #3		
	Ready, Steady, C	ook.			
	Where customer work closely with satff to build up their fine and gross motor skills to create meals of their fine choices. Each week we will focus on learning new skills and building on these skills as the week's progress.				
	Goals to achieve:				
		(Ž			
	Goal #1	Goal #2	Goal #3		
	SWP – Signs, V	Nords, Pictures			
Caleb Is Going Shopping Today	This program will look at the main key types of communication using signs, words, and pictures to communicate. We will also use resources like YouTube and the internet to research different types of communication styles.			No Cost	
Brush Teeth Story Bed Sleep	Goals to achieve:				
		1 ² 3 A ^B C			
	Goal #1	Goal #2	Goal #3		





Afternoon – Choose One					
					chosen activity
	Walking Group	o – EMP Hub			
	Take a walk around garden and basketk swing. Enjoy walkin surroundings.	nave a go on our	No cost		
	Goals to achieve:				
	(Å)				
	Goal #1	Goal #2	Goal #3		
	ASDAN Sound Learn and understa components sound, and share what sou far away from you.	\$25.00 once off registration fee (new ASDAN customers) \$10.00 for			
	X		6	the certificate.	
	Goal #1	Goal #2	Goal #3		
	MMP- Music M	leditation, and	Percussion		
	An opportunity to lisuse percussion instemperience of sound	\$ 2.50			
	Goals to achieve:	Goals to achieve:			
	6		X		
	Goal #1	Goal #2	Goal #3		





All Day – Choose One					✓
					chosen activity
ABILLEDGE KNOWLEDGE	Work Experience ASDAN Makeables Tingalpa Employment Program Learn vital skills for working within Makeables that can be used in the future to help gain employment. **BYO lunch required** ** Shared kilometer charge** Goals to achieve:			\$25.00 once off registration fee (new ASDAN customers) \$10.00 for the certificate.	
	Goal #1	Goal #2	Goal #3	oortinoato.	
	Travel Trainin Members will expetransport. Train, but Understanding a tirthe sights of Brisbat partaking in fitness **BY ** Share Goals to achieve: Goal #1	Please provide Go Card.			
	Marvellous Miniatures As a group the team will create a tiny scene of their choice such as a shop, a house, or a festival stage. This will be used as the backdrop for their own animation project. Each team member will write their own story about their character as part of the scene. They will then narrate and record this story over the top of the animation. Goals to achieve: Goal #1 Goal #2 Goal #3			No cost.	





Tuesday activities

Morning – Choose One	2				chosen activity
Music around the World Take a trip around the globe and enjoy music and dance from all corners of the earth. Goals to achieve:					
	Goal #1 Library Club A public library is is a special place learn something ror just relax with a ** SI Goals to achieve:	No Cost			
	Goal #1 Bowling – Lu Lace up your bow game of ten pin b ** SI Goals to achieve:	\$7			
hearing sight smell touch the SE SES	TDF-Touch, I We will open our This will include t Playdough, and n This Program will discovery for all o senses. Goals to achieve:	\$2.50			



Afternoon – Choo	se One				1
					chosen
	Lunch Club S For our foodies what trying new cuisine to sample what ear participate in lunce ** Goals to achieve:	\$10-\$20 depending on the location.	activity		
	Goal #1	Goal #2	Goal #3		
	Percussion c, mediate and use a blissful Goal #3	\$2.50			
	SWP – Signs	, Words, Picture	S		
Calleb Is Going Shepping Today Brush Teeth Story Bed Sleep	This program will look at the main key types of communication using signs, words, and pictures to communicate. We will also use resources like YouTube and the internet to research different types of communication styles. Goals to achieve:			No Cost	
	Goal #1	Goal #2	Goal #3		





All Day – Choose One					. /
7 m. 2 a ,					chosen activity
	Explore Brisbane City. Options to explore different parts of Brisbane city. City Hall, Roma Parklands, Myer Christmas window display, Botanical Gardens. **BYO lunch required** ** Shared kilometer charge**			No cost.	
	Goal #1	Goal #2	Goal #3		
	Park Fitness Chill out by taking park fitness fun, p workout. **B ** Sha	No cost			
	COCA - Textic Crafty Cuts As a group we will projects like arm of from recycled tead. We will plan the concreate unique, concreate unique, concreate unique.	No cost.			





Wednesday activities

Morning – Choose One					chosen
	Dancercise The morning to do body with the soul Goals to achieve: Goal #1	No Cost	decivity		
	MMP- Music percussion An opportunity to and use percussion blissful Experience Goals to achieve:	\$2.50			
	A Little Dirt r Program Let's get our hand understand how t Possibly enjoy ea our garden. Hand over hand f Goals to achieve: Goal #1	No cost			





Afternoon – Choos	se One				/
					chosen activity
	TDF- Touch, [Discover, Feel - R	RM2.		
	We will open our n	ninds to all things sense	ory.		
hearing sight smell touch the SENSES	and many more fu	e use of water play, sliins activities. This progrese of discovery for all cost.	am will encourage	\$2.50	
	C	Em)			
	Goal #1	Goal #2	Goal #3		
	Singing and D				
<u></u>	Singing and dancing the afternoon away with your friends. Music of your choice.				
SING. DANCE	Goals to achieve:	No Cost			
	Å	(P)	X		
	Goal #1	Goal #2	Goal #3		
	Flexible in ce				
CANDY LATE STATES IN CONTROL OF FORTUNE OF STATES IN CONTROL OF FORTUNE OF STATES IN CONTROL	For our customers who like to drive their own centre-based activities. This program will focus on discovering what strikes the interest of our customers.				
	Goals to achieve:			2.50	
	6		1 ² / _A 3		
	Goal #1	Goal #2	Goal #3		





All Day – Choose One				/
				chosen activity
REBANK RSL	Greenbank I Come and join u fun begins meeti Enjoy a light lund singing. ** Sha	\$10-\$15 menu choice.		
	Bush Discov Let's go bush wa wildlife and plant Daisy Hill, Mt Co many more. **B ** Sha	No Cost		
	COCA - Cera Tiny Houses This term we will miniature! These traditional the world and are cultures. We will plan the items and design Goals to achieve:	\$30.00 for the program.		



Thursday activities

Morning – Choose One					chosen activity
	Bowling – Lucky Strike Lace up your bowling shoes and hit the lanes for a game of ten pin bowling at Strike Zone Mount Gravatt. ** Shared kilometer charge** Goals to achieve:			\$7.00	
	原文制 Goal #1	Goal #2	Goal #3		
	OZ Sports A sporting facility where you can play games or participate in ball activities at EMP Fields. Keeping us all fit and healthy. Goal #1 Goal #2 Goal #3			No Cost	
	Flexible in ce	nter activities			
The second secon	For our customers who like to drive their own centre-based activities. This program will focus on discovering what strikes the interest of those who may not be interested in the other activities provided in the centre. \$2.50				
	123 ABC Goal #1	Goal #2	Goal #3		





Afternoon – Choose O	ne				/
	Ready Stead	y Bake			
	. •	am where customer caneir fine and gross monoice.	·		
Carrier		ill focus on learning no skills as the week's p		\$5.00	
	Goals to achieve:	EM	(C)		
	Goal #1	Goal #2	Goal #3		
hearing sight smell touch taste SENSES	TDF- Touch, Discover, Feel We will open our minds to all things sensory. This will include the use of water play, slime, sand, playdough and many more funs activities. This program will encourage and promote the use of discovery for all customer to engage there seven senses. Goals to achieve:				
	Goal #1	Goal #2	Goal #3		
			5541 115		
	Library Club – Springwood A public library is a wonderful community resource. It is a special place where members of a community can learn something new, pursue a hobby, meet friends, or just relax with a book, newspaper, or magazine. ** Shared kilometer charge**			No Cost	
	Goals to achieve:				
	1 2 3 A B C	Cool #2			
	Goal #1	Goal #2	Goal #3		





All Day – Choose One					chosen activity
	Sailability Bayside & Lunch in the Park. Enjoy your day by the ocean and let the activity of sailing refine your day with calm breeze and eye soothing sea wave. Then enjoy lunch by the seaside. **BYO lunch required** **Shared kilometre charge** **Sailing takes place during the state school terms only – Sailing will commence Monday January 30th. When out of school terms Due to bad weather sailing will be cancelled and we will have alternat Program going to Garden city or maybe going to Brisbane Museum ** Goals to achieve: Goal #1 Goal #2 Goal #3			\$7.00 for sailing and \$4.00 for lunch.	
	Park Fitness & Fun Chill out by taking a walk or join in on some group park fitness fun, play ball games or join a group workout. **BYO lunch required** ** Shared kilometer charge for driving** Goals to achieve: Goal #1 Goal #2 Goal #3			No Cost.	
ONDUKAMO PRESENCE - MANAGAMANA	COCA – Painting and Sculpture Cardboard Wall Painting Using recycled cardboard, we will design and create amazing wall murals. These art pieces will decorate the hub and develop your skills in graphic art and sculpture on a large scale. Goals to achieve: Goal #1 Goal #2 Goal #3			No Cost	

Friday activities

Morning – Choose (One				chosen activity
	Café Discovery	У			
	Traveling around to our local cafes to have a hot cupper and tasting some culinary delights. ** Shared kilometer charge ** \$5-10 Depends			\$5-10 Depends on café	
		Ť			
	Goal #1	Goal #2	Goal #3		
and contributions on	Creativity at its Peak For the next 12 weeks we will offer a themed art class. Customer will choose a project and create their own artwork. Goals to achieve: Goal #1 Goal #2 Goal #3			\$2.50	
hearing sight smell touch taste SENSES	TDF- Touch, Discover, Feel - RM2. We will open our minds to all things sensory. This will include the use of water play, Slime, Sand, Playdough and Jelly and many more funs activities. This program will encourage and promote the use of discovery for all customer to engage there seven senses. Goals to achieve: \$2.5 Goal #1 Goal #2 Goal #3			\$2.50	





Afternoon – Choose One			✓		
					chosen activity
	MMP- Music N	Meditation, and P	ercussion		
	An opportunity to listen to relaxing music, mediate and use percussion instruments. Align and form a blissful Experience of sound and movement.			\$2.50	
	Goals to achieve:			Ψ2.50	
	S. S				
	Goal #1	Goal #2	Goal #3		
	Flexible in center activities				
	For our customers activities.	who like to drive their	own centre-based		
	This program will focus on discovering what strikes the interest of our customers. What a good way to end the week with a pamper with a glass of appetizer.				
				\$2.50	
Castra	Goals to achieve:				
	Goal #1	Goal #2	Goal #3		
Mayia Appropiation					
	Movie Appreciation Members will choose as a group each week a movie from our				
Netflix Library and have a discussion around the movie. Goals to achieve:			No		
			Cost		
	(0)	Å			
	Goal #1	Goal #1 Goal #2 Goal #3			





All Day – Choose One	e				chosen activity
	summer weather a	rering o at Plantation Aquation and have lunch in the **BYO lunch required Shared kilometer cha	park. d**	\$4.00 (entry fee).	
	fitness fun, play ba	a walk or join in on so all games or join a gro Shared kilometer cha Goal #2	oup workout.	\$5.00	
			No Cost	(0 A	
				mu	LTICA

2023 Eight Mile Plains Hub Program Dates

Office Opens 3 January 2023

Hub closed on public holidays

Program 1				
	Start Date End Date			
Activity Program	Tuesday 3 January Friday 24 March			
Hub Closed	New Year Holiday, Monday 2 January; Australia Day, Tuesday 26 January			

Program 2			
	Start Date	End Date	
Activity Program	Monday 27 March	Friday 16 June	
Hub Closed	Good Friday 7 April Easter Monday 10 April Anzac Day Holiday 25 April Labour Day 1 May		

Showcase week 1		
Start Date End Date		
Showcase Program	Monday 19 June	Friday 23 June

Program 3			
Start Date End Date			
Activity Program	Monday 26 June Friday 15 September		
Hub Closed	EKKA Show Day, Wednesday 16 August		

Program 4			
	Start Date	End Date	
Activity Program Monday 18 September Friday 8 December			
Hub Closed	Queen's Birthday, Monday 2 October		

Showcase week 2			
	Start Date End Date		
Showcase Program	Monday 11 December Friday 15 December		
Hub Closed	Monday 18 December 2023 – Tuesday 2 January 2024		



