

2023 Melbourne Hub Activity Program 4 Catalogue



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Welcome to our Hub Activity Program! We are pleased to have you join us for activities at the Melbourne Hub, and we hope you enjoy what we have in store.

Our 12-week Hub programs are designed to offer you structure and consistency, with a focus on outcomes. When making your activity selections, you will be signing up and committing to a complete 12-week program for each day you attend the Hub.

This allows you to fully develop your skills, more opportunity to see progress and reach your goals, and have a sense of completion at the end of the 12-week program. It also helps you develop stronger connections with other customers and gain more substantial outcomes than one-off activities.

At the end of each program, you have a chance to demonstrate your new skills with two showcase weeks in July and December. The showcase weeks give you the opportunity to do a one-off activity that displays your new skills or goal achievements.

#### How it works

For each day you attend the Hub, choose one activity for the morning and one activity for the afternoon, or a full day activity where available.

As you are committing to that specific activity for 12 weeks (ie. Sailing every Monday, cooking every Tuesday morning and games every Tuesday afternoon), please make sure the activities you choose are ones that align well with your NDIS goals, or are activities you are passionate about.

- Tick the program you wish to be registered into as outlined below and either phone through your choices to experience.melbourne@multicap.org.au or return it to by 17<sup>th</sup> of September.
- Program allocation is based on first-come, first-served; so, make sure you get your selections in fast! If you need help to complete the form, please call us on 0468690763.
- Start of Day

  Morning program

  Lunch

  Afternoon program

  End of Day

• A confirmation letter will be sent to you with the activities you are participating in.

If your chosen activity is at capacity, we will phone you to see if you would like to be placed into an alternate activity or increase your level of support to be able to participate. We are unable to permit changes to your activity program once confirmed due to group-based scheduling. If you do not wish to participate in an activity you have selected, please contact 0468 673 000.





### **Hub Activity Program Goal Reference Guide**

To support you in being able to identify activities in the Program Catalogue that will support you to achieve your individual goals we have added an icon/s to each activity so you can easily identify what core goals the activity is designed to support you to achieve.

A maximum of 3 core goals can be shown even though some activities may support you to achieve more than 3 goals. Those identified are the core goals that the activity supports.

If you are unsure of what goal an icon relates to then please refer to the below list which will allow you to identify the related goal and icon.

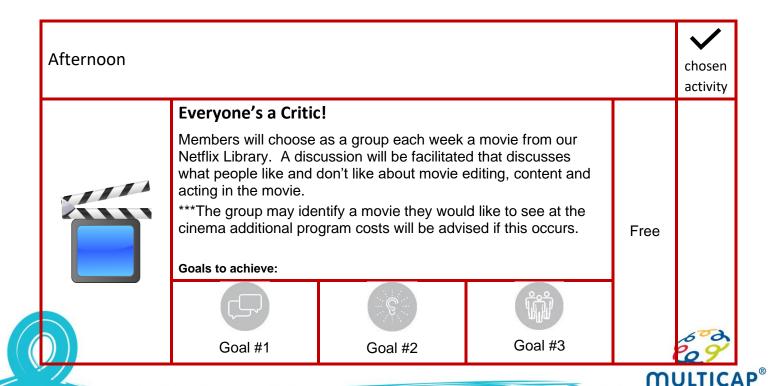
lcon	Goal
Å	Improve physical health & wellbeing
	Improve emotional health & wellbeing
ĥ	Develop social skills & understanding
X	Build independence
Em	Improve fine motor skills
	Explore creative pursuits
6	Sensory Experience/Exploration
	Adventure & Recreation Experience/Exploration
	Improve communication skills
	Integrate/Participate in the local community
	Develop skills to support future employment
	Develop advocacy skills & understanding
1 <sup>2</sup> 3 A <sup>B</sup> C	Develop numeracy and literacy skills





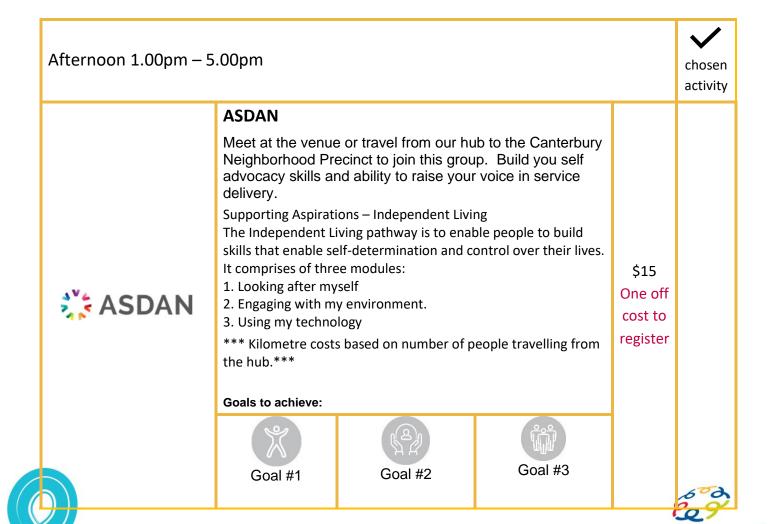
### **Monday Activities**

Morning- Choose One					chosen activity
	Creative Art				
	Explore art medium	s and techniques			
	identify projects for completion across the term. Work on individual and shared projects across the term. Provides customers with the opportunity to explore their passion with art with a new focus each week. This involves the use of a variety of tools, methods and equipment to explore sensory needs, increasing confidence and social skills.  Goals to achieve:			\$3	
		E M			
	Goal #1	Goal #2	Goal #3		
	confidence while en	an instrument or sing hancing skills in comr Grab your favourite i t to play a tune.	munication and	_	
	Goals to achieve:			Free	
	<b>L</b>	( © )			
	Goal #1	Goal #2	Goal #3		



#### **Tuesday Activities**

NA sussisses					<b>✓</b>
Morning					chosen activity
	Coffee Club				
	and morning tea arou Join us as we travel to enjoy social outing in  *** Shared kilometre of		ıd!	Kms	
	Goal #1	Goal #2	Goal #3		



# Wednesday activities

Manaina					<b>✓</b>
Morning					chosen activity
	Wellbeing Wedne	esday			,
	Each week we will focus on our wellbeing in a different way! We will focus on all thing's health for the mind and body. Activities may include meditation, relaxation, dance, cooking or fitness.				
	The group will determine an activity schedule for the term and enjoy activities of their choice.				
	*** Shared kilometres cost if community access is scheduled				
	Goals to achieve:				
	Goal #1	Goal #2	Goal #3		

Afternoon					<b>✓</b>
					chosen activity
		Game Day			
	Get together and play a variety of games. From board games				
	to life size Connect four, or a game of pool. Connect over fun as a team player!				
	Goals to achieve:			Free	
	Goal #1	Goal #2	Goal #3		





# **Thursday activity**

Morning					<b>✓</b>
Wiorining					chosen activity
	Out and About				
	Let's get out and ab activities, visit local l local sporting ground				
	The group will identify preferred activities for the term at the first session and travel to venues chosen by group members.				
	*** Shared kilometre	*** Shared kilometre charge***			
	*** BYO funds for any entry fees, tickets, food and refreshments***				
	Goals to achieve:				
	Goal #1	Goal #2	Goal #3		

Morning/Afternoon 1.00pm – 5.00pm					chosen activity
ASDAN	Neighborhood Pre advocacy skills an delivery. Self-Advocacy The Self-Advocacy n talking and listening up for yourself, mak being assertive, kno more.  Goals to achieve:	or travel from our hub cinct to join this group. d ability to raise your volude will cover various to others, rights and resting decisions for yourselwing about meetings, re	Build you self oice in service  sections including ponsibilities, speaking f, advocacy services, presentation and	\$15 One off cost to register	
	Goal #1	Goal #2	Goal #3		





## **Friday Activities**

Morning- Choose One	Morning- Choose One				
	Mud and Clay				
	Explore tactile medi	ums while creating wo	orks of art!		
	identify projects for completion across the term. Work on individual and shared projects across the term.				
	This involves the use of a variety of tools, methods and equipment to explore sensory needs, increasing confidence and social skills.			<b>\$</b> 5	
	Goals to achieve:				
	Goal #1	Goal #2	Goal #3		
	Music				
	Move to music, play an instrument or sing along. Build confidence while enhancing skills in communication and sensory processing. Grab your favourite instrument or use electronic equipment to play a tune.			Free	
80	Goals to achieve:				
	Ť	6			
	Goal #1	Goal #2	Goal #3		

Afternoon					chosen activity
	Social Connections	5			
	Let's talk together and get to know the people we are connecting with at activities. There are lot's of activities onsite, use the instruments, hang out in the Lego room, watch a movie! The afternoon is yours, find like minded people and do something you like.  Soals to achieve:				
		E TO THE STATE OF			
	Goal #1	Goal #2	Goal #3		





## 2023 Melbourne Hub Program Dates

Office Open from 9.00am to 5.00pm daily

Hub closed on public holidays

Program 4			
	Start Date	End Date	
Activity Program	2nd of October	20 <sup>th</sup> of December	
Hub Closed	Melbourne Cup Day Tuesday, 7 November	2023  Purp Cup  2023  2023  2023  2023  2023  2023	



