

2025 MOH Hub Activity Program 1 Catalogue



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Welcome to our Hub Activity Program! We are pleased to have you join us for activities at the Mt Ommaney Hub, and we hope you enjoy what we have in store.

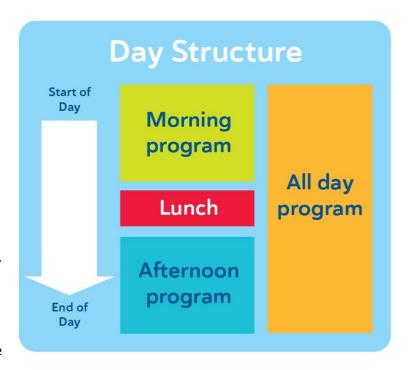
Our 12-week Hub programs are designed to offer you structure and consistency, with a focus on outcomes. When making your activity selections, you will be signing up and committing to a complete 12-week program for each day you attend the Hub.

This allows you to fully develop your skills, more opportunity to see progress and reach your goals, and have a sense of completion at the end of the 12-week program. It also helps you develop stronger connections with other customers and gain more substantial outcomes than one-off activities.

At the end of each program, you have a chance to demonstrate your new skills with two showcase weeks in July and December. The showcase weeks give you the opportunity to do a one-off activity that displays your new skills or goal achievements.

How it works

- For each day you attend the Hub, choose one activity for the morning and one activity for the afternoon, or a full day activity where available.
 - As you are committing to that specific activity for 12 weeks (ie. Sailing every Monday, cooking every Tuesday morning and games every Tuesday afternoon), please make sure the activities you choose are ones that align well with your NDIS goals, or are activities you are passionate about.
- Tick the program you wish to be registered into as outlined below and either phone through your choices to Samone Ward or return it to Samone by 11th November 2024
- Program allocation is based on first-come, firstserved; so, make sure you get your selections in fast! If you need help to complete the form, please call us on 07 33763299



- A confirmation letter will be sent to you with the activities you are participating in.
- If your chosen activity is at capacity, we will phone you and see if you would like to be placed in an alternative activity or increase your level of support to be able to participate. We are unable to permit changes to your activity program once confirmed due to group-based scheduling.

If you do not wish to participate in an activity you have selected, please contact Samone.



Hub Activity Program Goal Reference Guide

To support you in being able to identify activities in the Program Catalogue that will support you to achieve your individual goals we have added an icon/s to each activity so you can easily identify what core goals the activity is designed to support you to achieve.

A maximum of 3 core goals can be shown even though some activities may support you to achieve more than 3 goals. Those identified are the core goals that the activity supports.

If you are unsure of what goal an icon relates to then please refer to the below list which will allow you to identify the related goal and icon.

lcon	Goal
Å	Improve physical health & wellbeing
	Improve emotional health & wellbeing
Ä	Develop social skills & understanding
X	Build independence
	Improve fine motor skills
	Explore creative pursuits
	Sensory Experience/Exploration
	Adventure & Recreation Experience/Exploration
	Improve communication skills
	Integrate/Participate in the local community
	Develop skills to support future employment
	Develop advocacy skills & understanding
1 ² 3 A ^B C	Develop numeracy and literacy skills



Monday Activities

Morning – Choose One Gardening around the grounds Working together in a group or with your individual staff to weed, trim, water and grow, bask up the sun in the morning while learning about plants/flowers or insects. No cost Goals to achieve: Goal #1 Goal #2 Goal #3 **COCA – Ceramics (for beginners)** Our COCA ceramic program will be altered to match customers capabilities with staff assistance. \$10.00 quarter, invoiced Goals to achieve: Goal #2 Goal #1 Goal #3



Afternoon – Choose One





Interactive Learning

Interactive learning is a technique that engages customers in the learning process through technology and active participation. Each week we will pick a subject to learn on the projector with staff assistance.

No cost

Goals to achieve:



Goal #2



Goal #3

ASDAN- Craft making



ASDAN is a booklet, certificated 12-week recognized course for beginners in craft making. Modules which will involve- Health and safety, Knit and snitch, arts and craft and woodcraft, The initial starting out book is \$15 (this is only paid once) The cost of the workbook for each module is \$10 and is a one-off payment over the course of 12 weeks.

Goals to achieve:



Goal #1



Goal #2



app \$2 existing user weekly cost-

First

time

ASDAN

user-

weekly

cost

less than \$1 Invoiced



OR – choose one All Day activity below

All Day – Choose One **Fishing** Experience the joy of fishing with staff supporting you to hook, line and sink a fish hopefully off a Transport jetty. cost & \$1.00 for "Bring a packed lunch" bait Invoiced Goals to achieve: Goal #1 Goal #2 Goal #3 **Archerfield Wetlands District Park with** Lunch A great new park that is 150 hectares with, gardens, birdwatching, bushwalking, 450 m walking track, picnic spots, large adventure play space with water paly features and a basketball court, this park has something for everybody. Transport "Bring a packed lunch" Goals to achieve: Goal #1 Goal #2 Goal #3



Tuesday activities

Morning – Choose One





Music Therapy

A research-based practice which assists customers to reach functional goals such as facilitating communication, developing self-regulation strategies and developing social interactive skills

As per the NDIS Agreement





Goal #1



Goal #2



Goal #3



Board Games and Puzzles

Board games are more than just a way to pass the time, they can benefit your brain, your social skills and your wellbeing. Try a puzzle to expand your mind.

No cost

Goals to achieve:



Goal #1



Goal #2



Goal #3



ASDAN- Multisensory Baking

ASDAN is a booklet, certificated 12-week recognized course for beginners in multi-sensory experiences and Baking Modules which will involve- Using your senses to create the perfect textures, flavors and aromas The initial starting out book is \$15 (this is only paid once) The cost of the workbook for each module is \$10 and is a one-off payment over the course of 12 weeks.

Goals to achieve:



Goal #1



Goal #2



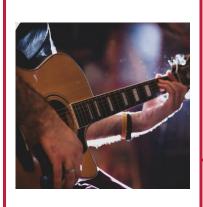
Goal #3

First time
ASDAN
userweekly
cost app
\$2 existing
user
weekly
cost- less
than \$1
Invoiced



Afternoon – Choose One





Music Therapy

A research-based practice which assists customers to reach functional goals such as facilitating communication, developing self-regulation strategies and developing social interactive skills

As per the NDIS Agreement

Goals to achieve:



Goal #1



Goal #2

Goal #3



Arts and Craft



Enable to assert individuality, helps to relive stress, develop understanding of cause and effect, increase confidence and many more. Join your friends and get creative. Paint, colour, cut, paste and more. Let's get adventurous and create some masterpiece. Week by week schedule.

No cost

Goals to achieve:



Goal #1



Goal #2



Goal #3





Cook your Lunch onsite

Week 1 bring your lunch, where we will write out a 10-week menu as a group which will be sent home (we will make anything from toasties, quiches, sausage rolls, sausage sizzle, spaghetti bolognaise, pizza etc)

\$4.00 to \$5.00 depending on customers, Invoiced

Goals to achieve:



Goal #1

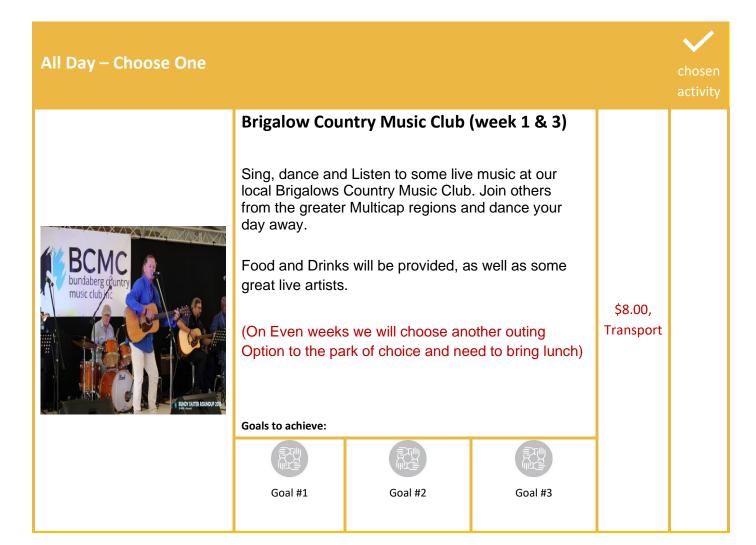


Goal #2



Goal #3

OR - choose one All Day activity below





Wednesday activities

Morning – Choose One Walking Group - Local Park and **Surroundings** Members can enjoy the nice relaxing walk near the golf course, around the estate and around the park with the group before lunch, great way to start off No your morning, fresh air! cost Goals to achieve: Goal #1 Goal #2 Goal #3 Life skills As a group each week we will choose a new life skill to implement with staff assistance this can be skills from personal care, hygiene, speech, language, Makaton, duties around the HUB or health and safety. No cost Goals to achieve: Goal #1 Goal #2 Goal #3



AND

Afternoon - Choose One chosen activity Movies on the projector Members will choose as a group each week a movie from our Netflix Library and have a discussion around the movie. Weather its Action, Comedy or Animated. No cost Goals to achieve: Goal #1 Goal #2 Goal #3 **Jewelry Making/Beading** Use your fine motor skills and eye coordination or with staff assistance to make a masterpiece for yourself or for your family members, you can make bracelets, necklaces, rings or key ring chains. No cost Goals to achieve: Goal #1 Goal #2 Goal #3



OR – choose one All Day activity below

All Day - Choose One **Indoor Swimming + Lunch in the Park** Bring your bathers and enjoy some leisure swimming. With suitability for all needs, swimming in an Indoor Pool will help relieve aches and pains, burn some energy and have some fun with friends. Start your day with a leisurely swim and visit the local park to have lunch with the group. Please provide Swimming aids \$4.00 invoiced. "Bring a packed lunch" transport Goals to achieve: Goal #1 Goal #2 Goal #3 Cinemas week (1 & 3) Visit Local Cinema week 1 and 3 and watch your Favorite movie of the week. Each customer gets to choose their Favorite movie, on alternative weeks we will visit a nearby park for some sports fun. \$20.00, "Bring a packed lunch" transport Goals to achieve: Goal #1 Goal #2 Goal #3



Thursday activities

Morning – Choose One Creative Movement Each session will bring in yoga inspired stretches, freestyle dance, meditation. moving around getting the muscles moving as well as getting quite time as you like. Week by week increase your style of movement and monitor. No cost Goals to achieve: Goal #1 Goal #2 Goal #3 **Paint & Colors** Colouring is a powerful tool, it can calm your mind and relax your body as well as creativity and overall wellbeing, Customers can choose each week a theme to discuss and paint or colour, at the No last few weeks of program we will do a big canvas cost together to show on the HUB wall. Goals to achieve: Goal #1 Goal #2 Goal #3



AND

Afternoon - Choose One chosen activity **Music and Dance** A therapeutical form of exercise for all customers, enjoy the afternoon working off your lunch as well as learning free movement that will enhance your mind and body. Customers choose which genre they would like to listen to. No cost Goals to achieve: Goal #1 Goal #2 Goal #3 **Messy play Thursday** Messy play is hands on, multi-sensory, allows customers to explore materials at hand and encourages creativity learning, week by week we will introduce a new activity to explore our sensors No Messy Lessons in. this can be done indoors or outdoors. cost Goals to achieve: Goal #1 Goal #2 Goal #3



OR - choose one All Day activity below

All Day – Choose One **BBQ** in the community As a group we will each take a turn to pick a park where they have BBQ facilities, get the picnic rug out, find some lovely shade and enjoy 2 sausages with bread/sauce. Play some outdoor sports as well. \$2.50 invoiced, transport Goals to achieve: Goal #1 Goal #2 Goal #3 **Morning Melodies/Lunch** Starting your day on the right note with Morning Melodies where local artists will play engaging the crowd for 3 hours at Souths Acacia Ridge. Treat yourself to a cake and a coffee or buy lunch during the music. TBD, transport "Bring a packed lunch" or option of purchasing Goals to achieve: Goal #1 Goal #2 Goal #3



Friday activities

Morning – Choose One Music Therapy A research-based practice which assists customers to reach functional goals such as facilitating communication, developing self-regulation As per the strategies and developing social interactive skills. NDIS Agreement Goals to achieve: Goal #1 Goal #2 Goal #3 Movies on the projector Members will choose as a group each week a movie from our Netflix Library and have a discussion around the movie. No cost Weather its Action, Comedy or Animated. Goals to achieve: Goal #1 Goal #2 Goal #3 **COCA – Painting (for beginners)** Our COCA painting program provides customers with the opportunity to explore the artistic medium of painting, this involves the use of a variety of mediums and imagery. \$5.00 quarter, invoiced Goals to achieve: Goal #1 Goal #2 Goal #3

AND

Afternoon - Choose One chosen activity **Music Therapy** A research-based practice which assists customers to reach functional goals such as facilitating communication, developing self-As per the regulation strategies and developing social **NDIS** interactive skills. Agreement Goals to achieve: Goal #3 Goal #1 Goal #2 Sausage Sizzle Customers will participate in general cooking skills as well as health and hygiene while they prepare their own lunch in the center with staff assistance \$2.50 (2 sausages and bread with sauce) invoiced Goals to achieve: Goal #1 Goal #2 Goal #3 Walking Group - Local Park and **Surroundings** Members can enjoy the nice relaxing walk near the golf course, around the estate and around the park with the group before lunch, great way to start off No cost your morning, fresh air! Goals to achieve: Goal #1 Goal #2 Goal #3



OR – choose one All Day activity below

All Day – Choose One





Ten Pin Bowling- AMF Bowling

Join your friends and experience all the fun that Ten Pin Bowling has to offer. Bright lights, music and fun with friends. Play your morning away and enjoy some lunch in your local community. After bowling customers get to choose a park to have lunch and games in the afternoon.

Bring lunch

\$7.00, invoiced, transport

Goals to achieve:



Goal #1



Goal #2



Goal #3



Secondhand shopping/ Subway Lunch

With staff assistance we will go to the local shops at Jindalee, Sinnamon Park to find a bargain after shopping head to our local Subway for a healthy lunch option.

Goals to achieve:



Goal #1



Goal #2



Goal #3

TBD, transport



2025 MOH Hub Program Dates

Office Opens 6 January 2025

Hub closed on public holidays

Program 1			
Start Date End Date			
Activity Program	Monday 6 th January	Friday 4 th April	
Hub Closed	Monday 27 th January – Australia Day		

Program 2			
	Start Date	End Date	
Activity Program	Monday 7 th April	Friday 20 th June	
Hub Closed		Friday 18 th April – Good Friday	
	Monday 21 st April – Easter Monday		
Friday 25 th April – Anzac Day			
	Monday 5 th May – Labour Da	/	

Showcase week 1		
	Start Date	End Date
Showcase Program	Monday 23 rd June	Friday 27 th June

Program 3			
	Start Date	End Date	
Activity Program	Monday 30 th June	Friday 19 th September	
Hub Closed	Wednesday 13 th August – Ro	Wednesday 13 th August – Royal Queensland Show (Brisbane area only)	

Program 4		
Start Date End Date		
Activity Program	Monday 22 nd September	Friday 12 th December
Hub Closed	Monday 6 th October – Kings Birthday	

Showcase week 2		
Start Date End Date		
Showcase Program	Monday 15 th December	Friday 19 th December
Hub Closed	Monday 22 nd December 2025 – Monday 5 th January 2026	

